

FANTASIA

Issue Number 19 ----- This is WAR???
Postal Diplomacy Games FAA(1966Be), FBB(1966Fi), FEC(1966Lk), FJF(1966Tt), FKF(1966
Act), FLG(1967Daj). See HYSTERIA for games FHD and FIE.

FAA (Middle-Earth Diplomacy II) --

The Players, Rules and Board -- See FANTASIA #'s 1 and 7.

TUILLE, 3008 moves --

ARNOR (Hoheisel) -- A Iml (U); A Bra (U); A Har (U); A Ang (U); A Car (U).

GONDOR (Huff) -- A WRh-NoW; A Esg (S) A Esg-NoW (miswritten order); A Iro-GrM;
A Rhu-WRh; A Dag-Wil; A Ash-Dag; A Udu (H); A Lam-Anf; A MiT-Hen; F Mit-Lun; A Ano (H).

RHOVANION (Clark) -- A Mir-Esg.

ROHAN (Mebane) -- A Isg-Ene; A Fan-Lor; A Lor-Gla; A DoG (S) A Lor-Gla; A Dim-
Mis; A Ere (S) A Dim-Mis; A Dun (S) A Tha; A EEm (H); A Bro (H); A Cel (H); A Tha (H).

Propaganda --

Minas Tirith -- To the Fat King of the Wood Elves: Hold thy tongue, knave, or
it shall be served to you as your supper. Meddle not in the affairs of the heirs of
Elendin or thou shalt be silenced.

Mirkwood -- Elsewhere and elsewhen shall the Mirkwood Marauders be avenged
against greasy trolls and capricious centaurs!

Early-Bird Deadline for QUELLE, 3008 moves (no LAIRE retreats) -- Noon, Tues.,
March 26; FINAL Deadline for QUELLE, 3008 moves -- Noon, Tues., April 9.

FBB (Mythomacy II) --

The Players, Rules and Board -- See FANTASIA #'s 1, 3, 4, 6, 7, 9, and 15. Jim
Boskey will take over EREHWON from Don Miller as soon as he has had a chance to
study the rules and states that he is ready, so write to him as well as to Don Miller
if interested in conducting diplomacy with EREHWON.

SPRING, 1906 moves --

EREHWON (D. Miller) -- A Dwarf(41)-Hobbit(42); A Troll(40) (S) A Utopia(37); A
Utopia(37) (S) A Troll(40); A Rune(45) (S) LEM F Warlock(46)-Alkahest(47).

GAILLARDIA (Lebling) -- A Shangri-La(33)-Eastasia(34); A Goblin(38)-Utopia(37);
A Klopstokia(31)-Giant(32); F Khorlia Channel(b)-Masham Passage(f); F Blefuscu(25) (S)
F b-f; F Dragon(39) (S) F b-f; F Alkahest(47)-Elixir(48); A Barscom(17)-Wonmug(21);
A Glubbdubdrib(12)-Pellucidar(14) (D (11, 9, 10, 15, o.b.)); F Giant(32)-Khorlia
Channel(b); A Omo Lau(3)-Klopstokia(31); F Sellers Sea(a) (C) A 3-31; F Grand Fenwick
(1)-Omo Lau(3).

LEMURIA (Huff) -- A Oola(23)-Oop(22); F Nonestic Ocean(j)-Throxus(e); F Palmerton
(57) (S) F j-e; F Bee Sea(h)-Sea of Soup(g); F Idio Sea(i)-Bee Sea(h); F Warlock(46)-
Alkahest(47); F Elixir(48) (S) F 46-47 (no F in 48); A Mage(44) (H); A Elf(43) (H).

MU (Gemignani) -- A Pal-ul-don(13)-Glubbdubdrib(12); A Pellucidar(14) (S) A 13-
12; F Throxus(e)-Blefuscu(25) (D (16, 10, 26, d, o.b.)).

Propaganda --

Mu -- Lemuria: If you lay off, I will, or do you like to see Lebling winning
because of us? Mu's failure wasn't mine. How about the build? Oh, well, I'll get
it off of someone soon.

FINAL Deadline for SUMMER, 1906 retreats (GAI: A 12; MU: F e) -- Noon, Tues., March
26; Early-Bird Deadline for FALL, 1906 moves -- March 26; FINAL Deadline for FALL,
1906 moves -- April 9.

FEC (Mordor Versus the World I, #3) --

The Players, Rules and Board -- See FANTASIA #'s 1, 3, 9, 11, 15, and 17. Jim Boskey will take over ARNOR from Don Miller as soon as he has had a chance to learn the rules, so write to both Jim and Don if you are interested in conducting diplomacy with ARNOR. Players still needed to see RHOVANION and ROHAN through their final agonies; if interested, send in TUILLE moves or contact GM NLT March 26.

HRIVE, 3005 retreats -- RHOVANION (Open): NMR; GM (E) Retreating SA's Car and Lor; ROHAN (Open): NMR; GM (E) Retreating SA's Edo and WEm.

COIRE, 3005 builds/removals -- ARNOR (D. Miller): (B) SA ThS; (B) SA AmS; (B) SA Iml; GONDOR (Huff): (B) SA DoA; (B) SA Leb; (B) SA MiT.

Propaganda -- None.

Positions at end of COIRE, 3005 -- ARN: DA Car; SA's ThS, AmS, Iml, Tha, Ere, Fan, Lor, Esg (9; 1 short next year); GON: DA Hen; SA's Edo, DoA, Lam, Leb, MiT, WEm, Udu, Sha, Ano (10); MORDOR (Gemignani): TA Bar; DA's Dag, DoG (3; 2 short next year); ROH: DA Mor; SA's Isen, Rau (3); RHO: DA Cel; SA Dea (2); The Ring is in Tha.

FINAL Deadline for TUILLE, 3006 moves -- Noon, Tues., March 26.

FJF (Middle-Earth Diplomacy IV, #1) --

The Players, Rules and Board -- See FANTASIA #'s 3, 6, 10, and 15. Anyone want GON? HRIVE, TA 1905 retreats -- ARNOR (Gemignani): F Frl (R) Art (cannot retreat to place from which attack which dislodged unit originated; GM therefore (E) retreating F Frl); GONDOR (D. Miller): Retreating A Ano dies fighting (GM (E) Retreating A Ano).

COIRE, TA 1905 builds/removals -- ARNOR: (B) A ThS; HARAD (Latimer): (B) A Far; MORDOR (Mebane): (B) A Gor; (B) A Udu; RHOVANION (Huff): (B) A Esg; (B) A Wil.

Propaganda --

Arnor -- Gondor: The Lord of Misrule, old Red Eye, is an ill-wind that blows no good. What he takes, he gives not back unless you are a man and kill his orcs for it.

Positions at end of COIRE, TA 1905 -- ANGMAR (Brooks): A CaD (1); ARN: A's ThS, Crd, Rhd (3; 1 short next year); GON: A Bel (1); HAR: A's Leb, Ano, Far; F's Frl, TWS (5); MOR: A's Nea, Kha, Hrd, SoI, Gor, Udu, Ith (7); RHO: A's Wil, Mir, Esg, NoM, Gla, Crk, Gun, Frd, Iml, Lon, Fan (11).

FINAL Deadline for TUILLE, TA 1906 moves -- Noon, Tues., March 26.

FKF (Middle-Earth Diplomacy IV, #2) --

The Players, Rules and Board -- See FANTASIA #'s 3 and 6.

HRIVE, TA 1905 retreats -- ANGMAR (Manogg): A Rhd (R) Ett; ARNOR (Carey): A Art (R) ThS.

COIRE, TA 1905 builds/removals -- ANG: (E) A Art; ARN: (E) A Ere; HARAD (Walker): (B) F Far; MORDOR (Huff): (E) A Emy; RHO (Hoheisel): NMR; stands pat.

Propaganda --

Angmar -- "Tears of the brave temper the sword." "Rhovanion Forever -- treacherous!" "Smokey the Bear and the Wood Elves smoke Pot." "Witches of the World Unite -- stamp out vacuum cleaners." H E L P, somebody.

Positions at end of COIRE, TA 1905 -- ANG: A's Frd, Ett, Iml (3); ARN: A's GrH, ThS, Crd, Rhd (4); GONDOR (Gemignani): A's Ano, Leb (2; 1 short next year); HAR: A's Far, Nea, Hrd, Bar; F's Frl, Bel (6); MOR: A's Kha, Gor, Ith (3); RHO: A's Rhn, Udu, Lor, Gla, Mor, Gun (6; 4 units short next year).

FINAL Deadline for TUILLE, TA 1906 moves -- Noon, Tues., March 26.

FLG (Mordor Versus the World II) -- MORDOR VICTORIOUS!

The Players, Rules and Board -- See FANTASIA #'s 8, 11, and 17.

Rod Walker (ARNOR) writes: "Arnor herewith capitulates to Mordor. There is no way I can win now, and neither can any other player. I miscalculated, and my failure to get to Rhun was the death-knell. I think you ought to declare Lebling the winner and let it go at that." So be it; unless one of the other players objects, Lebling wins.

F A N T A S I A

Issue Number 41 ----- Postal Diplomacy Game FMH -- The EYE of Sauron is upon you!!

FMH (Mordor-Versus-the-World IV) -- SAURON REGAINS THROWN! USURPER MORGOTH
FLEES FOR HIS LIFE!

The Players -- Lewis Pulsipher has graciously returned control of MORDOR to the original player, Dick Reiter. No word from Margaret Gemignani, so Ritchie Dean has definitely taken over play of GONDOR. Now on with the war!

TUILLE, 3004 moves --

ARNOR (Bill Linden) -- DA Ang-CaD; SA Mis-Mor; SA Ere-Dun; SA Tha (S) SA Ere-Dun; SA Hrl (B) BB; SA Bra-Min; SA Iml-Bra; SA Amo-Art; DU Art-ThS; SA/BB FoL-Mit. GONDOR (Dean) -- SA Cal-SoI; SA Lam-Cal; SA Esf (S) MOR TA EEm-WEm (MOR TA EEm NSO); DA Ano-Lam; DU SoG (H).

MORDOR (Reiter) -- TA EEm (S) SA Rau-Wol; SA Rau-Wol; MA Isg-WEm; MA SoW-SoR; SA Kha-Hrw; SA Dun-Fan (D (Ene, o.b.)); SA/BB Mit-SoS; SA Dea-Bro; SA Emy-Cel (A); SA Ith-Dea; DU NoN-MIM; DU Bar (H).

RHOVANION (Welsh) -- DA DoG-Emy; SA Dag-Udu (Fortress Province); SA WeR-SoW; SA Wil (S) SA WeR-SoW; SA NWi-WeR; DU Mir (H).

ROHAN (St.Cyr) -- DA Wol-Cel; SA Isn (S) SA WEm-Isg; SA WEm-Isg (MA in Isg; also, Fortress Province); SA Fan (S) DA Wol-Cel; DU Edo-WEm.

Propaganda --

Bree -- The Big Three send this message to Morgoth, the dread, the terrible: BLEAH!

The Ettenmoors -- All day the hosts of evil had fled before the conquerors of Karningul. Tattered and weary they were, but at last they halted to make a last attempt at claiming the north of Middle-Earth for their dread master. For now HE had returned to them, Sorcerer, Ringwraith, Lord of the Nazgul, a spear of terror in the hand of Sauron, shadow of despair, King of Angmar since time unnumbered.

"Who dares come between us and our own domain?", issued the chilling voice from the empty space within his cloak. ##### "I! Elrond son of Elendil!", answered a defiant champion for whom the men of Eriador parted. "I call you to the hom here and now!" ##### "Fool! So the Elvenkind grow weary of their endless life? For no Man or Elf may slay me." ##### "Aye," smirked the master of Inladris, "but mind you not that I am of the PEREDHIL, nor one nor the other?" And the written blade of the West clove the unflesh which formed the unspeakable being of the Nazgul, now passing forever from the circles of the world.

Esgaroth -- The first direct attack against the land of Mordor was made when an army of Dwarves led by Dain, king under the Mountain, assaulted the Black Gate. This is only the beginning of a struggle that will continue until Barad-Dur is cast down.

Thangorodrim -- Morgoth, despite the brevity of his present reign, has decided to leave Middle-Earth. Mayhap the Easterling will succeed where once he failed.

Wold -- Sauron and a few of his trusty aides were leisurely sailing down the great river Anduin on an extended fishing trip in an attempt to escape from the foolishness and boring triples of the War of the Ring. Suddenly an insidious HOO HAH! was heard coming from the West side of the river. Sauron easily recognized the mumbling of Treebeard -- the old Ent who periodically slunk out of Fangorn to harass, waylay, and usually eat a few of the Dark Lord's loyal troopers before retiring to his impregnable fortress which was guarded by thousands of unfriendly prickly plants.

Immediately the Great Sauron dispatched a reconnaissance squad (3,000 heavily-armed Orcs, 87 Goblins, and a few revenous Watch-Wargs) to check out his suspicions. The force swiftly paddled into the reeds and was attacked by the seemingly innocent rushes themselves! The aly weeds would jump out of the water, wrap themselves about Orkish necks and then pull a monstrous squeeze-play. After about thirty minutes of this one-sided fighting, a strange grey shape was seen swimming away from the battle while picking his teeth with an Orc rib and burping loud and satisfied HOO HAH's! The leaf-covered field swiftly paddled down the river to what he thought was safety. However, the Dark Lord was not considered tricky for nothing! He quickly whipped

FMH -- Continued --

out his trusty palantir and saw that his old enemy was slowly floating down the river towards Rauros. Sauron then called upon his most terrifying weapons -- the Black Swans.

Thousands of the evil devils flew out from the depths of Mordor and made dive-bombing runs on a very surprised and suddenly-nauseating Treebeard. The befouled Ent began paddling downstream frantically in a hapless attempt at escaping this crude form of water pollution. Unfortunately for the Tree, in his haste he didn't notice that he was coming dangerously close to the falls until it was too late. With one final HOOM!, the longest-lived creature in Middle-Earth ceased to exist. Calmly Sauron put away his palantir, turned to the Voice of Sauron, the Orc-master General, and said: "Send a platoon or so down below the falls to arrest our erstwhile enemy -- one piece at a time."

Tentative deadline for LAIRE, 3004 retreat (MOR: SA Dun) and QUELLE, 3004 moves -- Noon, Wed., June 10 (if possible, on such short notice; if all moves are not in by June 10, deadline will have to be delayed until next HPBA deadline (June 30), so please try hard....).

NOTE -- If each and every one of the non-Mordor players in FMH is willing, we will consider running an "Alternate World" game of FMH, branching out beginning TUILLE, 3004, using Larry Pulsipher as MORDOR instead of Dick Reiter. In other words, we would, from this point on, be running two MVTW-IV games, the only player-difference being Pulsipher instead of Reiter as MORDOR player -- this would be most interesting, in our opinion. But all current players must agree to participate -- otherwise, only the original game will continue -- and moves for Alternate-World version (FMH-B, with original game to be denoted as FMH-A) must follow same schedule as FMH-A -- i.e., FMH-B deadlines will be exactly same as FMH-A deadlines. How about it? In case the players are interested, we will run below TUILLE, 3004 moves for FMH-B:

ARNOR (Linden) -- DA Ang-CaD; SA Mis-Mor; SA Ere-Dun; SA Tha (S) SA Ere-Dun; SA Hrl (B) BB; SA Bra-Min; SA ImI-Bra; SA Amo-Art; DU Art-ThS; SA/BB FoL-Mit.
GONDOR (Dean) -- SA Cal-SoI; SA Lam-Cal; SA Esf (S) MOR TA EEm-WEm (MOR TA EEm NSO); DA Ano-Lam; DU SoG (H).
MORDOR (Pulsipher) -- TA EEm-Ith; MA Isg (S) SA Dun-Isn (Fortress Province avoided cutting of support by attack); MA SoW (H); SA Dun-Isn; SA/BB Mit (S) SA Dun-Isn; SA Rau (S) SA Ith-Dea; SA Kha-Hrw; SA Dea-Udu (RHOV SA stood off by Fortress); SA Emy-Cel (A); SA Ith-Dea; DU Bar-Mim; DU NoN (H).
RHOVANION (Welsh) -- DA DoG-Emy; SA Dag-Udu; SA WeR-SoW; SA Wil (S) SA WeR-SoW; SA NWI-WeR; DU Mir (H).
ROHAN (St.Cyr) -- DA Wol-Cel; SA Isn (S) SA WEm-Isg (SA Isn D (Lne, o.b.)); SA WEm-Isg; SA Fan (S) DA Wol-Cel; DU Edo-WEm.

Additional Propaganda --

Albion -- It's a little hard to write "realistic" press when you're not cleaning up the world -- I guess Arnor will have to take over.

Carn Dum -- Though the wolves and orcs be broken on Ettenmoore, the evil that dwells in ancient Angmar shall still triumph. Evil cares not whether its tools are orcs and wolves or men, dwarves, elves, and hobbits. The result will be the same. NO ONE can resist the power of THE RING, but its evil will work all the faster when the bearer sojourns in Angmar. Though once the peoples of Arnor were good, now they are surely doomed to follow the paths of the Easterlings and the men of Harad.

NSG -- Now we'll see how good the peoples of Middle-Earth really are!

Tentative deadline for LAIRE, 3004 retreats (ROH: SA Isn) and TUILLE, 3004 moves -- Noon, Wed., June 10. (As with FMH-A, above, if all moves are not in by June 10 we will have to postpone deadline, and thus delay game, until June 30. So please try....)

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